Our QA team only reported one bug, and it was relatively easy to solve. When the “clear” button is pressed, it invokes the clear methods of the various objects tracked by the class. There is an integer variable called tcount which we forgot to reset.

It counts the amount of toppings in the pizza and determines the size of toppings array. Since it wasn’t being reset, the size just kept growing, but there were not enough toppings to fill all the indices so the empty spots were left as null.

Fixing the bug was a simple as setting tcount to 0.